



# Modernize without Madness

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# Agenda

- What are Microservices?
- Are Microservices better than a Monoliths?
- How do we move from a Monolith to Microservices?

# What are Microservices?

**Microservices** are small, autonomous services that work together

- *Sam Newman, Author – Principles of Microservices*

**Small** enough that a single feature team can build, test, and deploy it

**Autonomous:** self-contained, independently deployable services, that don't share data

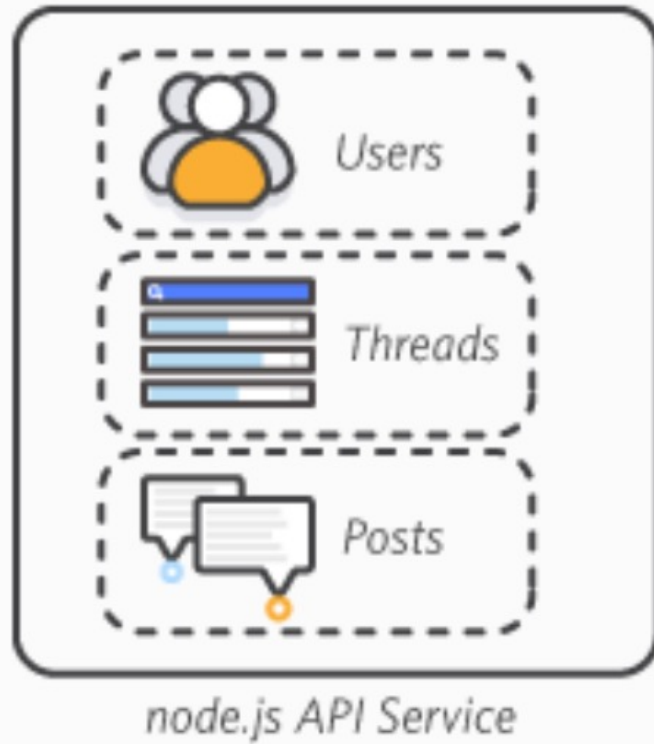
**Work Together** through network calls; loosely coupled

**Microservices** are small, autonomous services that work together

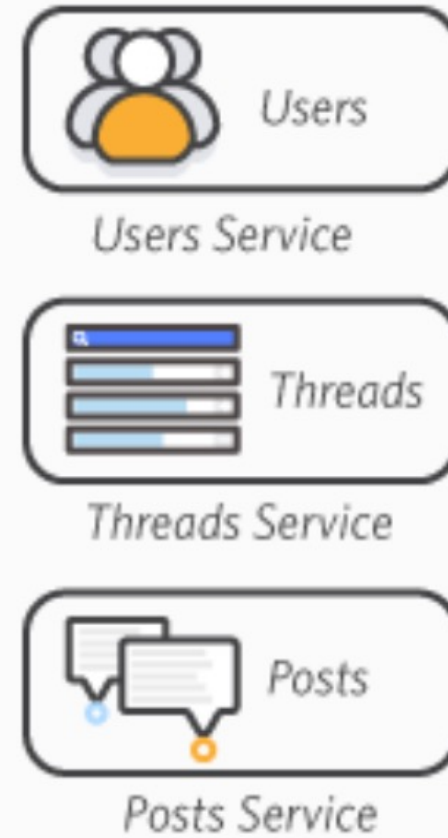
- *Sam Newman, Author – Principles of Microservices*



## 1. MONOLITH



## 2. MICROSERVICES



# Are Microservices better than a Monoliths?



# Microservices vs Monolith:

It depends on your goals and challenges

Microservices can enhance business agility

Microservices can improve application scalability

Microservices can improve fault tolerance

But... understand the complexities that comes with microservices

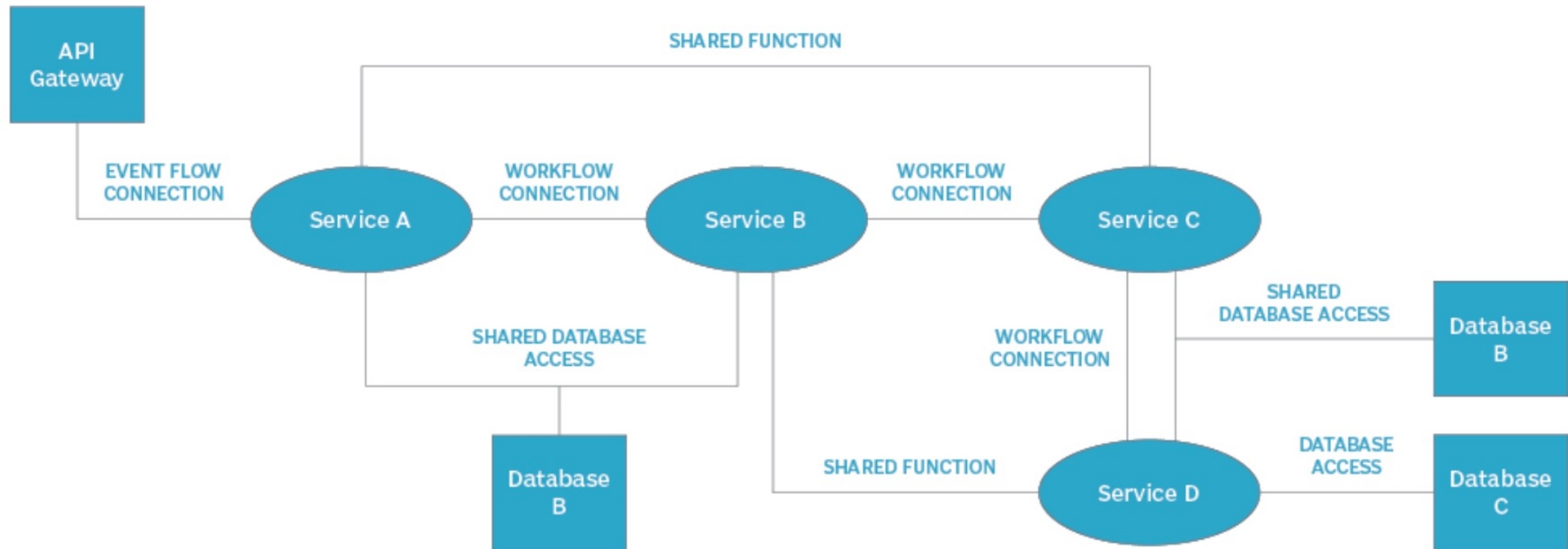


Need to align teams along with the application  
refactoring

# Overhead of handling data consistency

Hard to debug issues. Needs comprehensive observability approach

# What you don't want – “A Distributed Monolith”

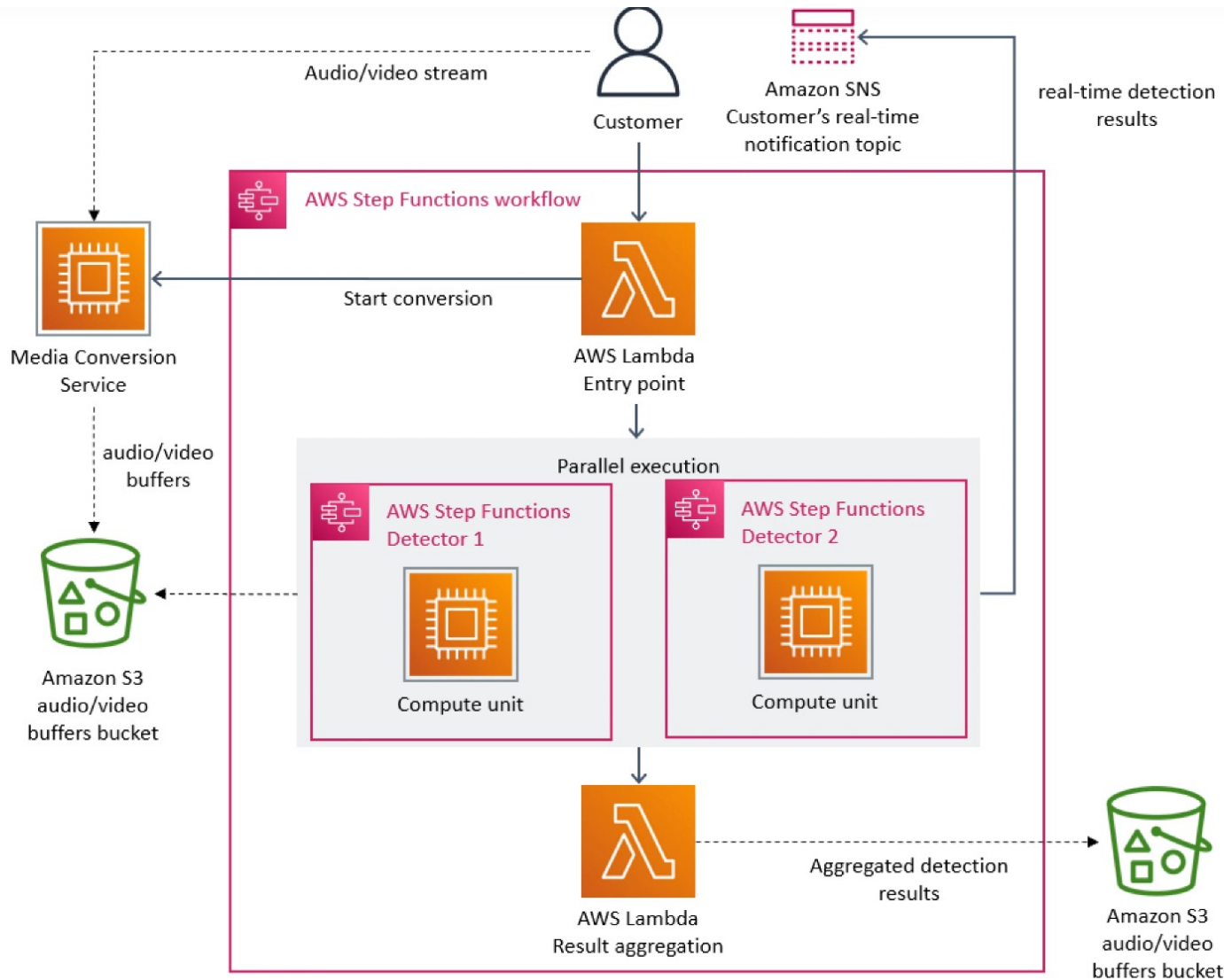


Video Streaming

# Scaling up the Prime Video audio/video monitoring service and reducing costs by 90%

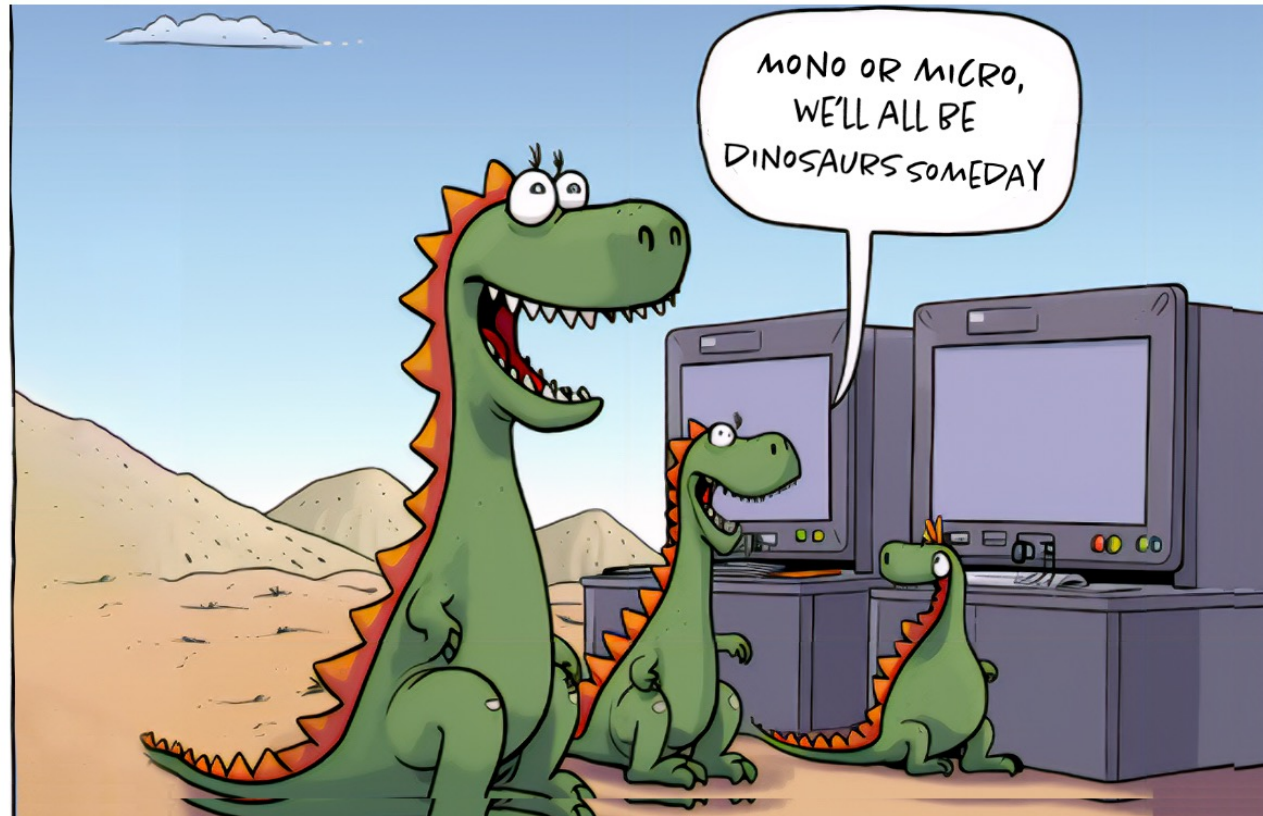
The move from a distributed microservices architecture to a monolith application helped achieve higher scale, resilience, and reduce costs.

# Prime Video – Distributed Stack



# Monoliths are not dinosaurs

May 05, 2023 • 774 words



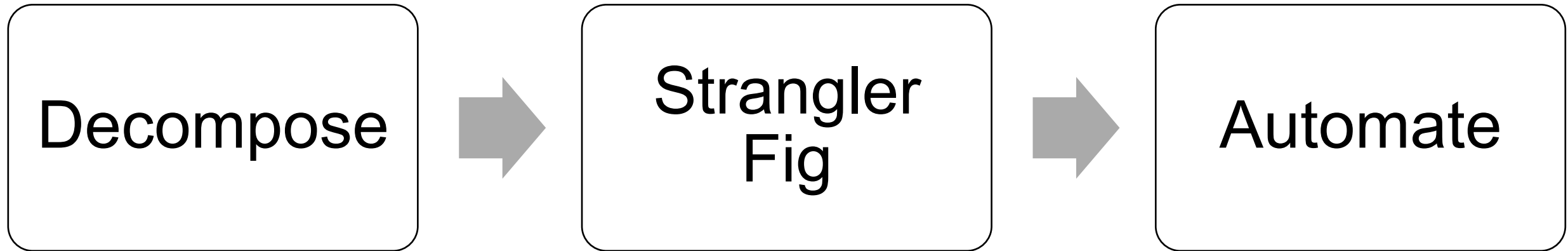
Building evolvable software systems is a strategy, not a religion. And revisiting your architectures with an open mind is a must.

- Werner Vogels, CTO - Amazon



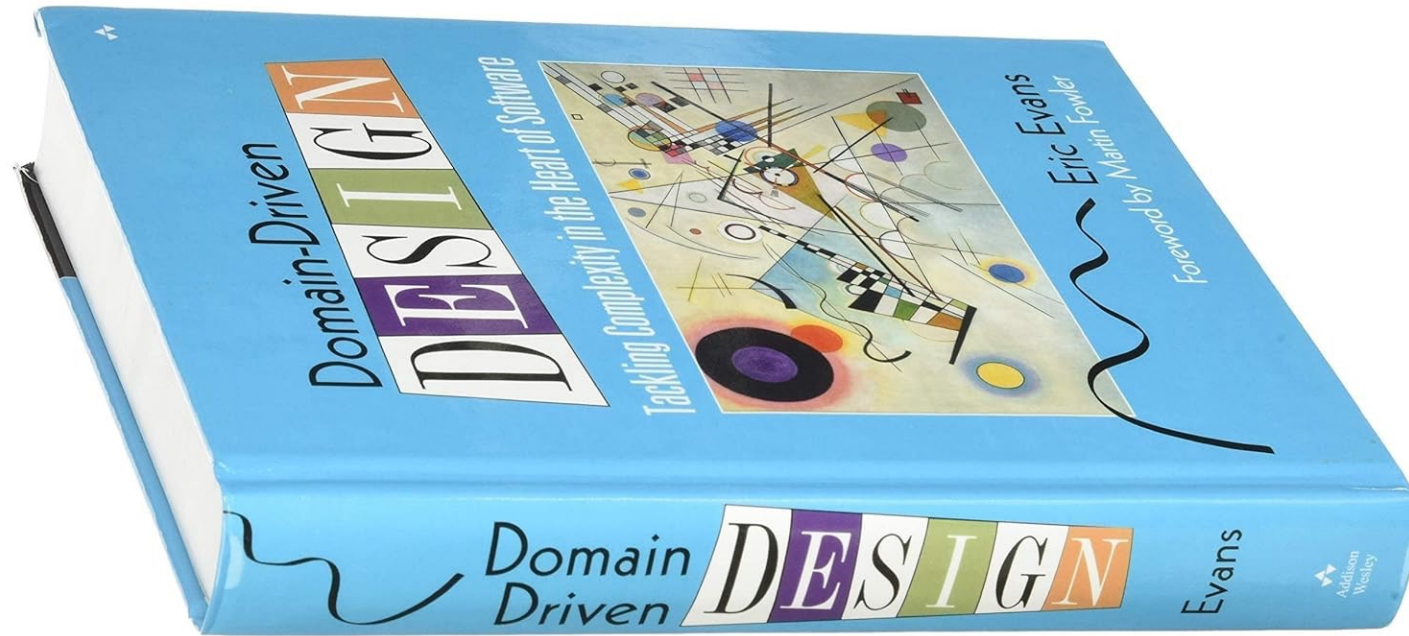
# How do we move from a Monolith to Microservices Architecture?

## 3-Step Approach



# Step 1: Decompose

# Domain-driven Design (DDD)



Domain-driven design focuses on *understanding* a domain, and its subdomains.

DDD helps you to find a shared language  
spanning business and engineering.

# EVENT STORMING

Alberto Brandolini



1. Identify events, systems, actors, etc.

2. Cluster-related concepts

3. Define bounded contexts and sub-domains

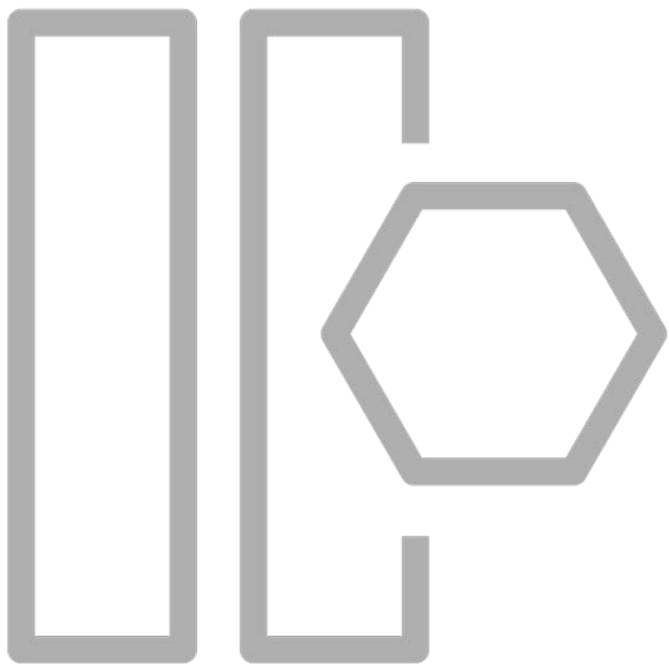
# What is EventStorming?

A workshop-based approach to breaking down a non-trivial domain with the goal of coming to a shared understanding.



# EventStorming room layout

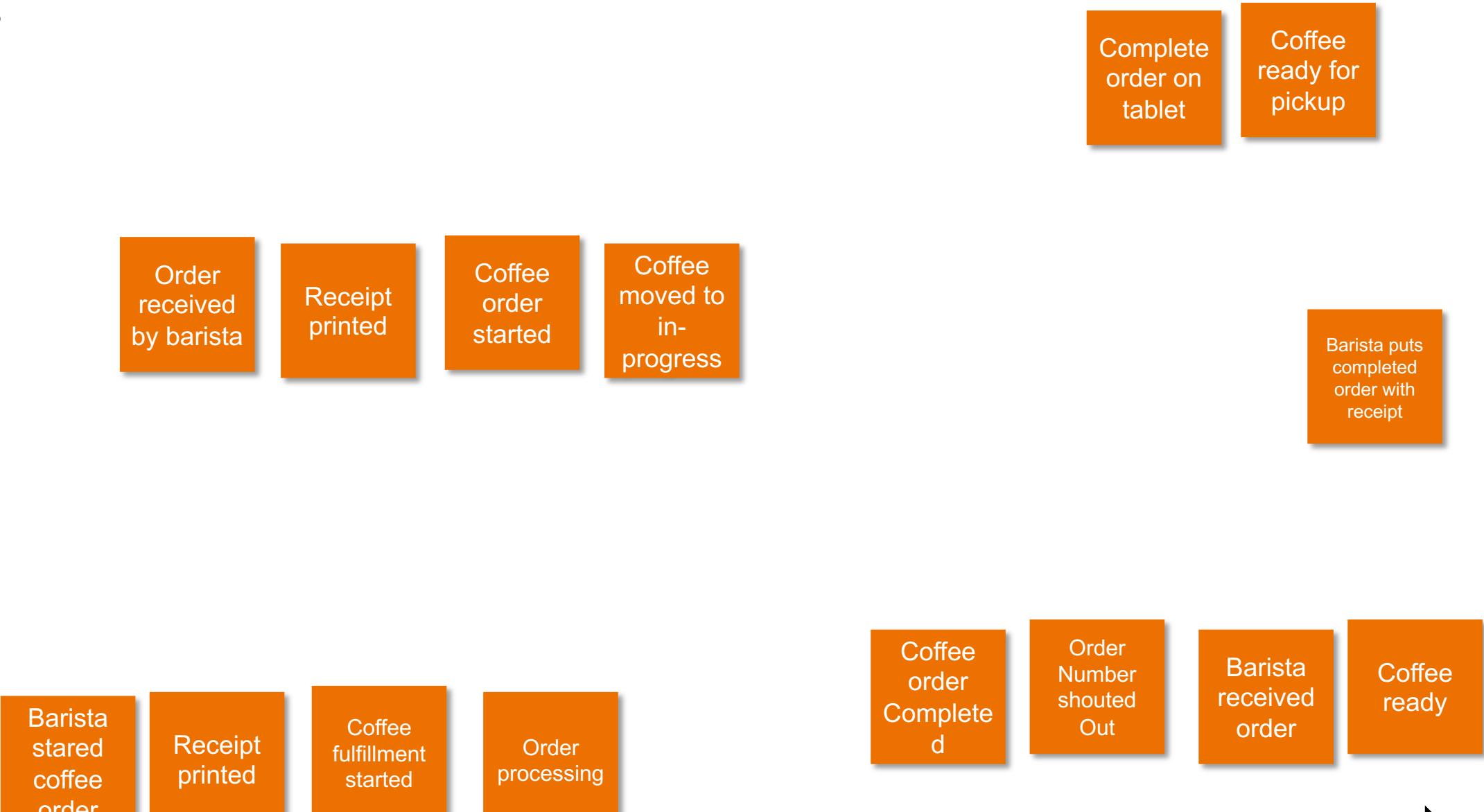




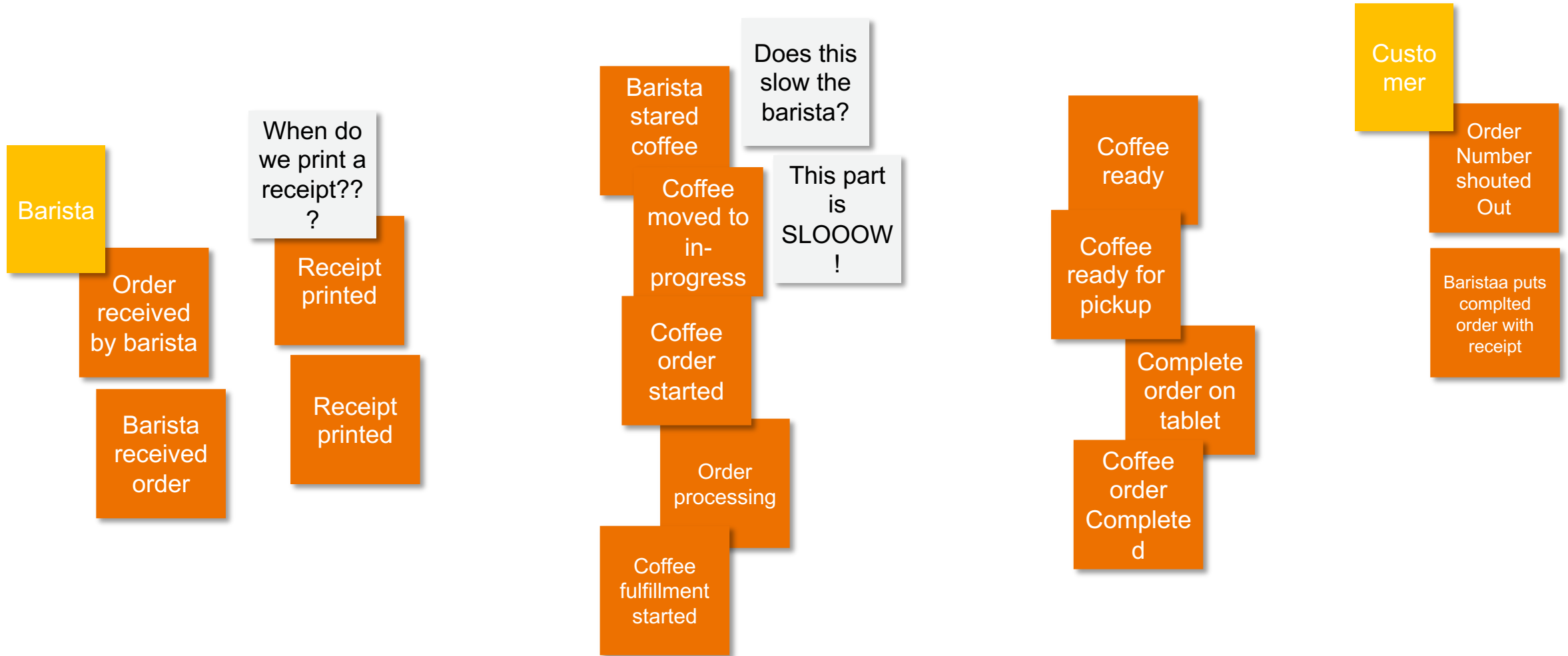
## event

Something that a domain expert cares about.  
Immutable facts that have occurred in the past.

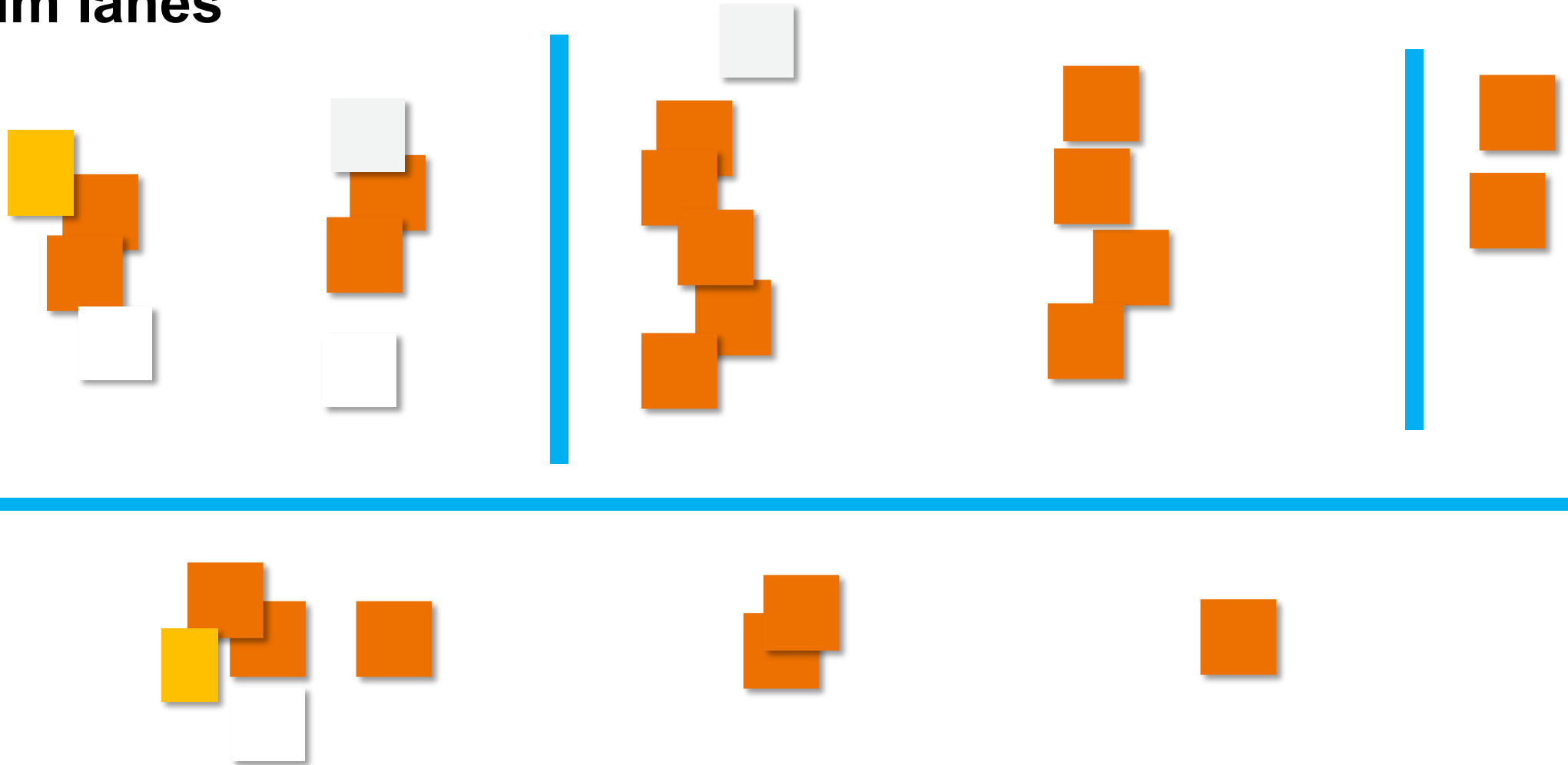
# Events



# Identify Questions, Hotspots, People



# Swim lanes



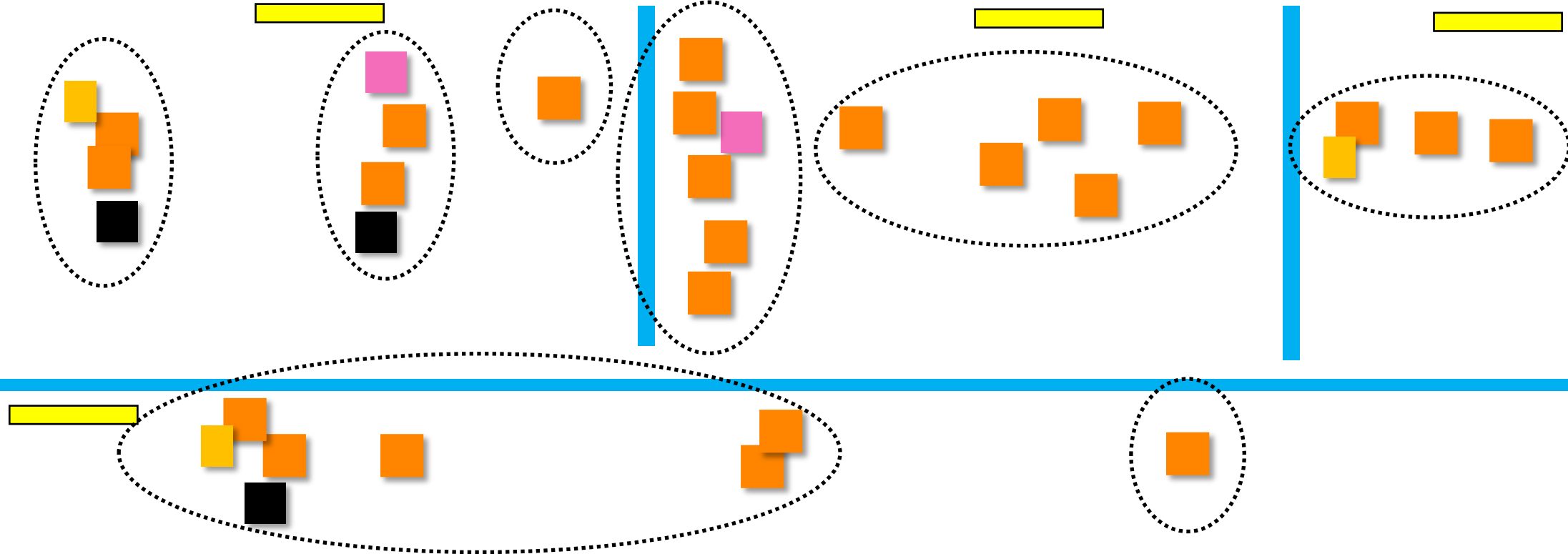


The diagram illustrates a design process. It features three thought bubbles of increasing size from left to right. The first bubble contains the text 'Feeling good about this!' and is surrounded by several small squares in various colors (tan, grey, pink, yellow). The second bubble contains the text 'Needs refinement. Still not clear.' and is also surrounded by small squares. The third bubble is empty and contains only small squares. A thick blue horizontal line runs across the bottom of the bubbles. Below this line, a series of small squares in yellow, orange, and black are arranged in a sequence, suggesting a timeline or a series of steps. The overall style is minimalist and conceptual.

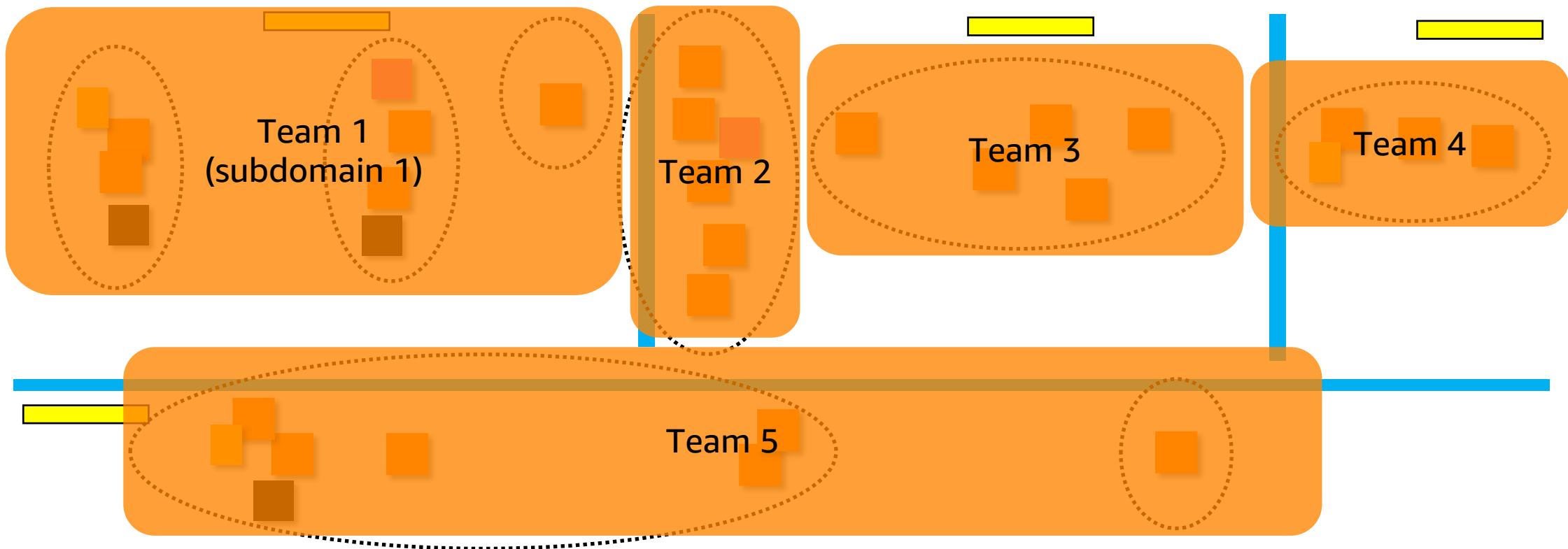
Feeling good about this!

Needs refinement. Still not clear.

# Identifying Boundaries



# Identifying boundaries

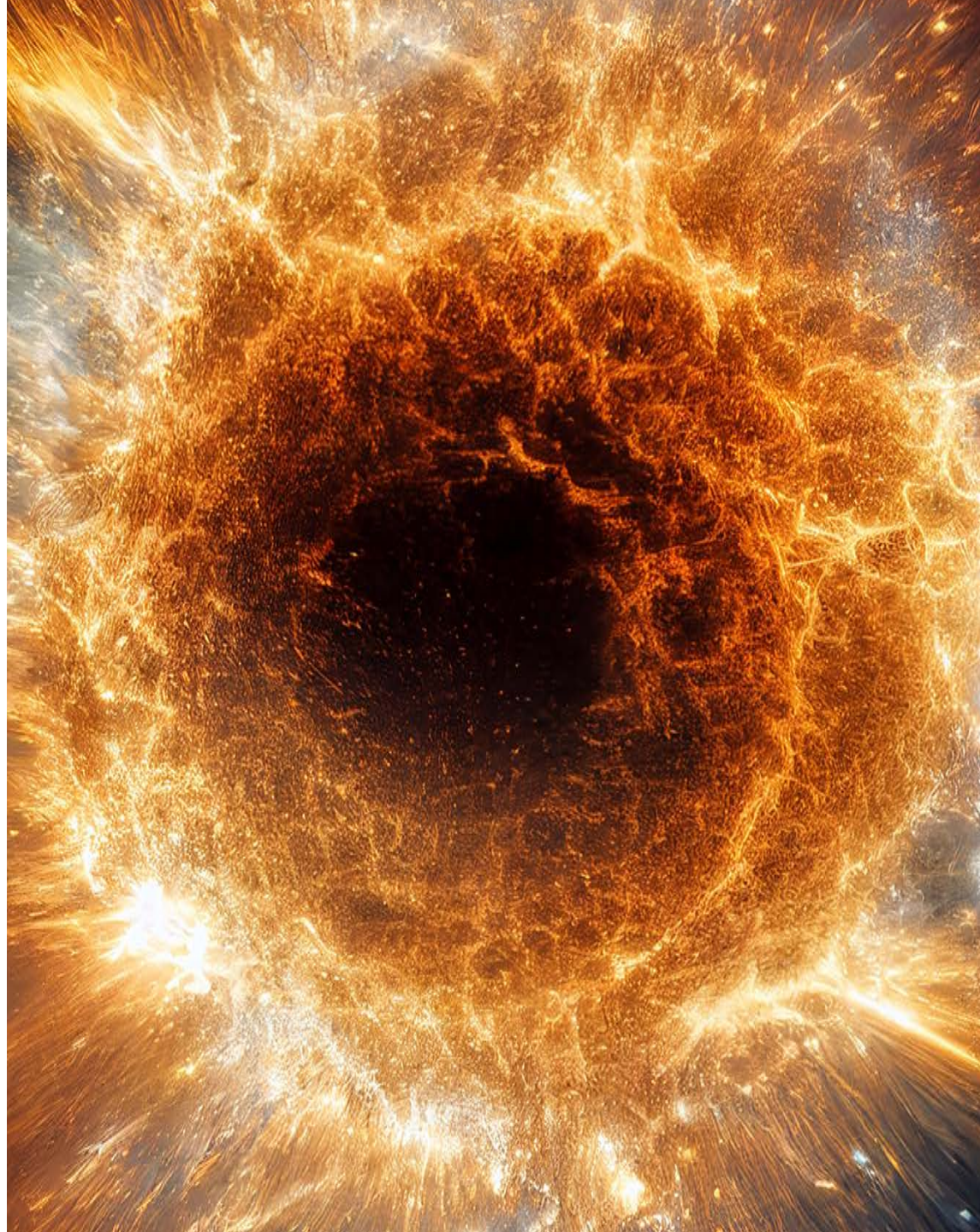




# Step 2: Strangler Fig Approach

**If you do a big-bang rewrite, the only thing you are guaranteed of is a big bang.**

Martin Fowler  
Thoughtworks





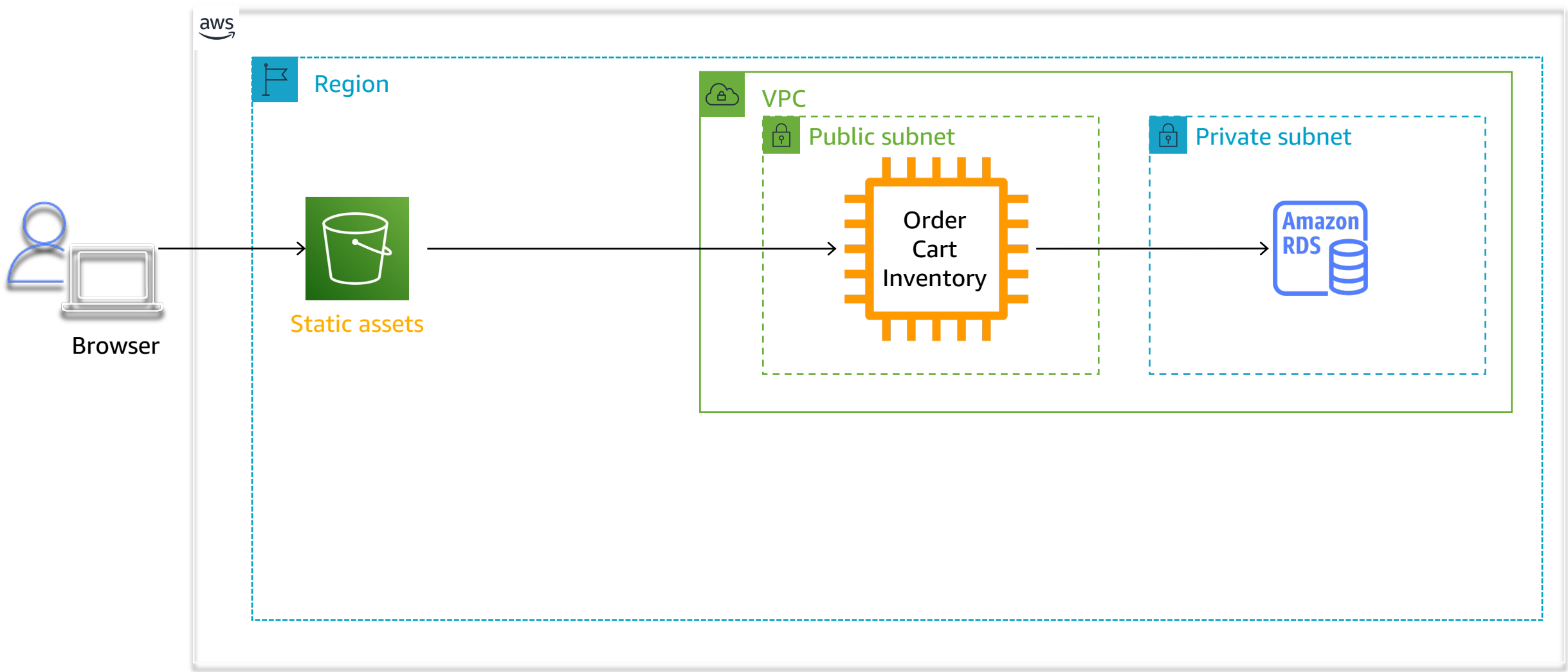
# Strangler Fig pattern - Releasable incremental refactoring



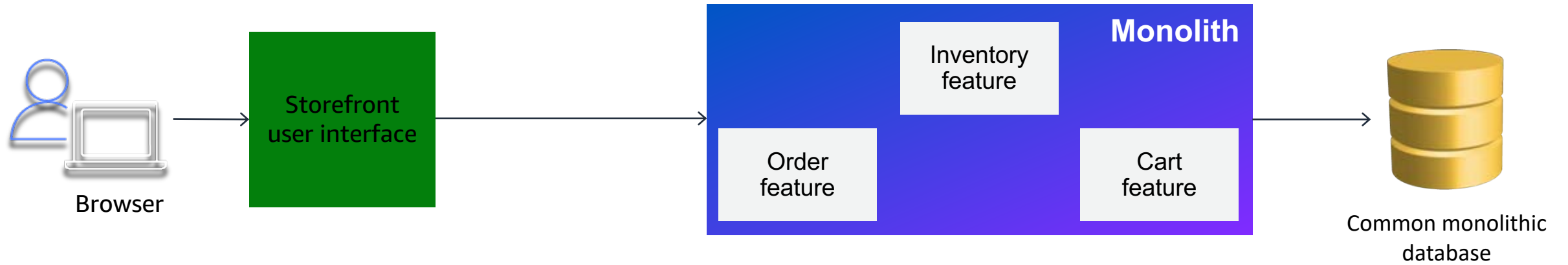
# The monolith



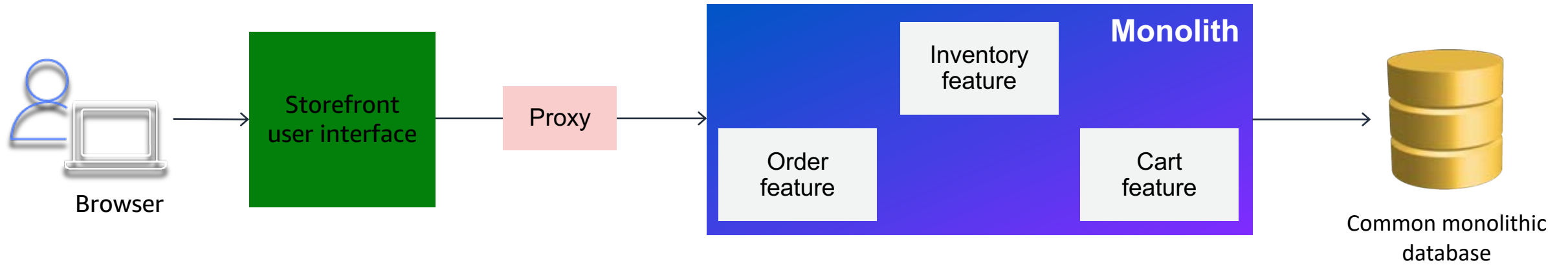
# Current architecture



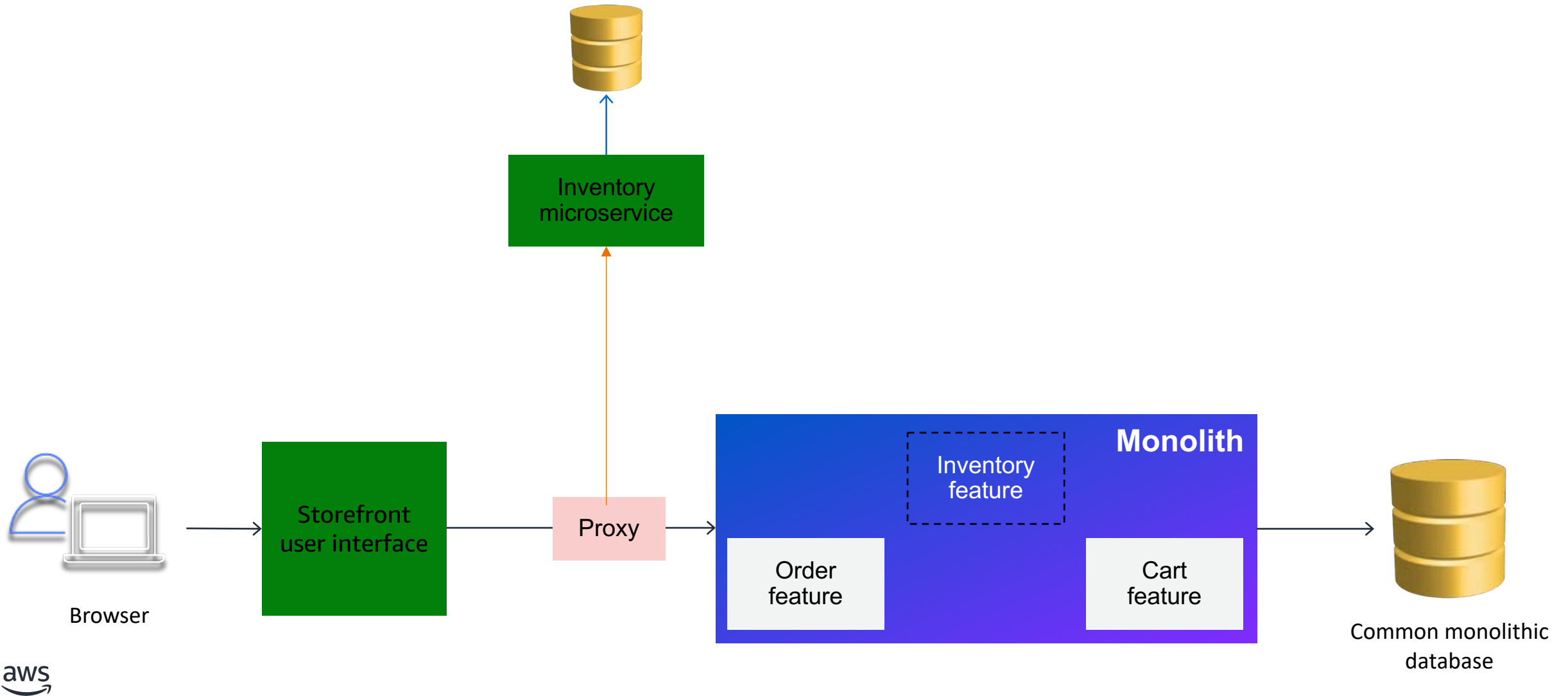
# Decompose



# Proxy

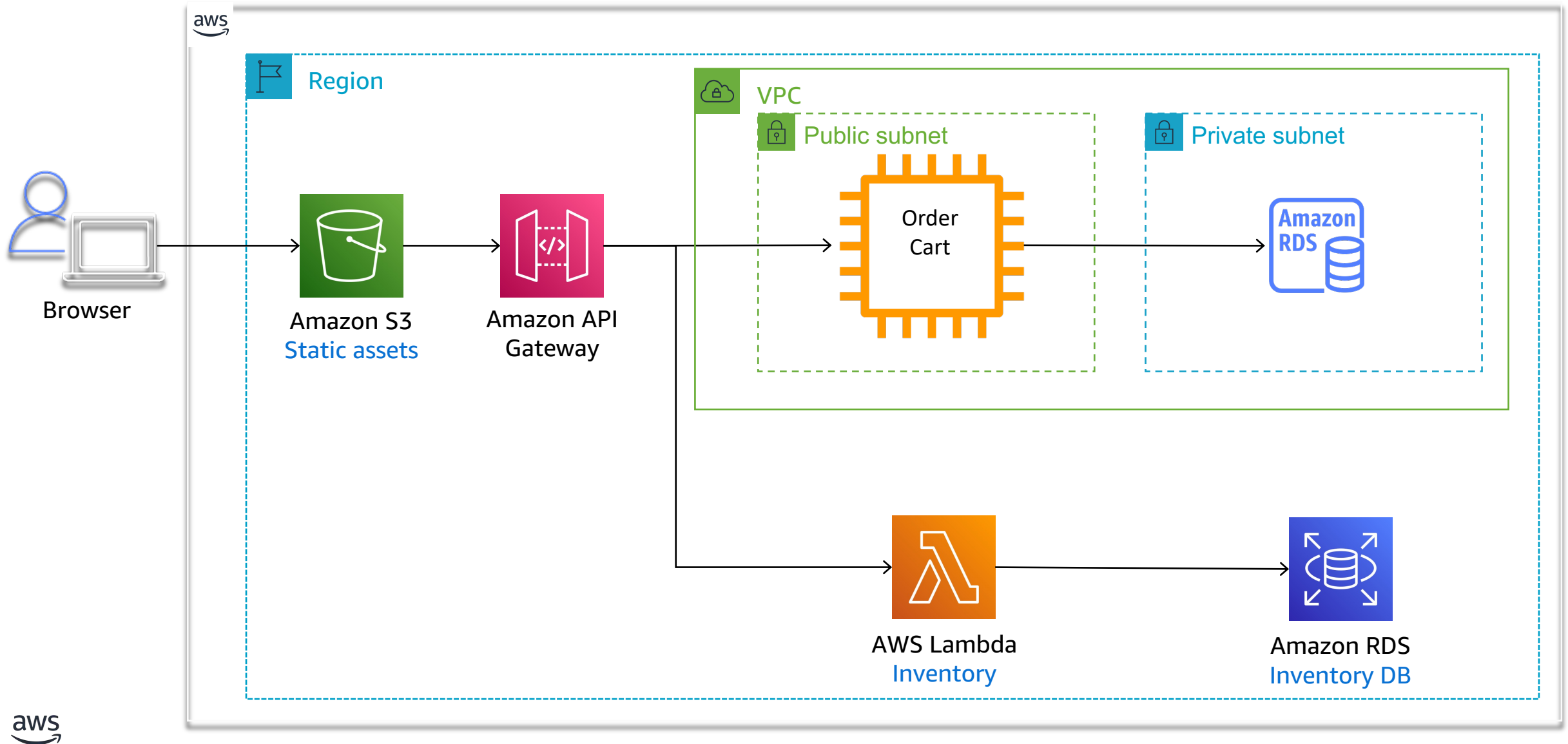


# Strangler Fig

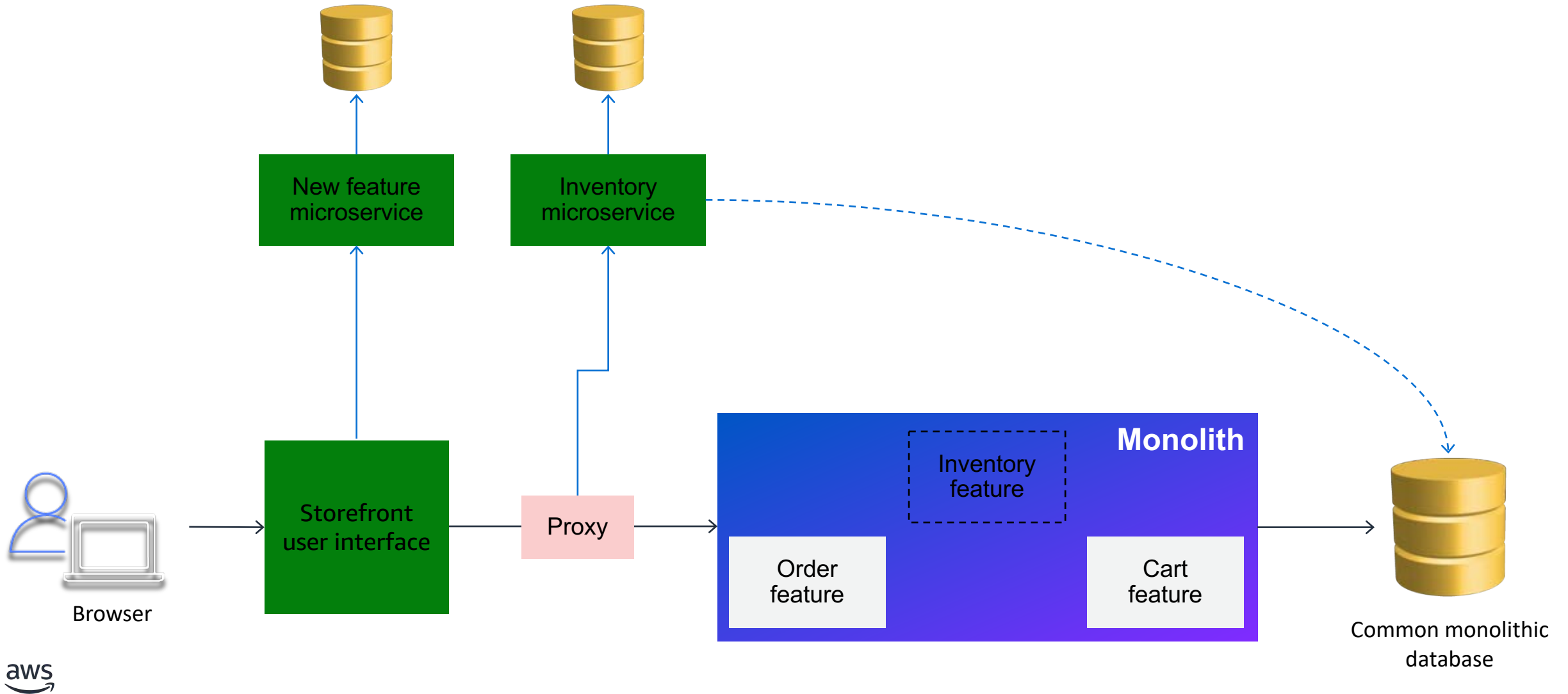




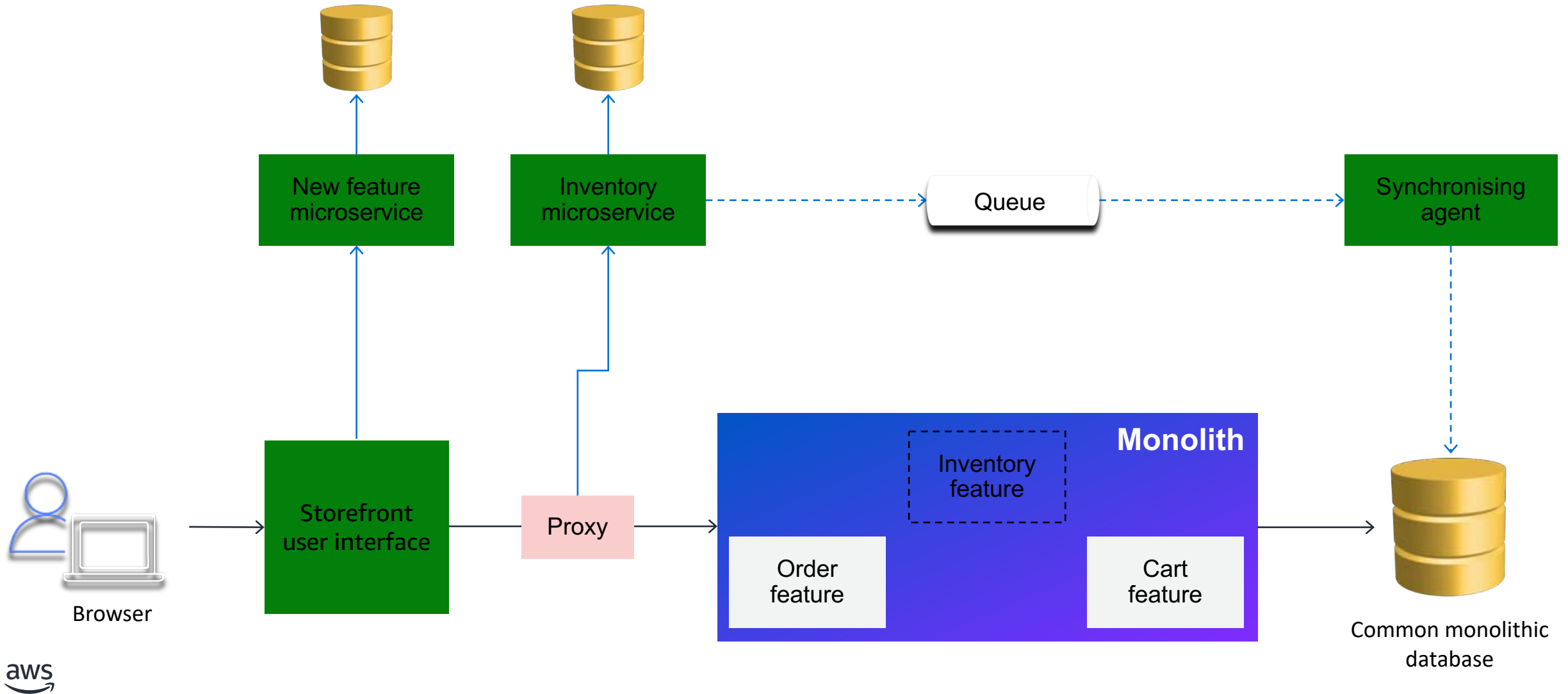
# Strangler Fig architecture



# Data Consistency

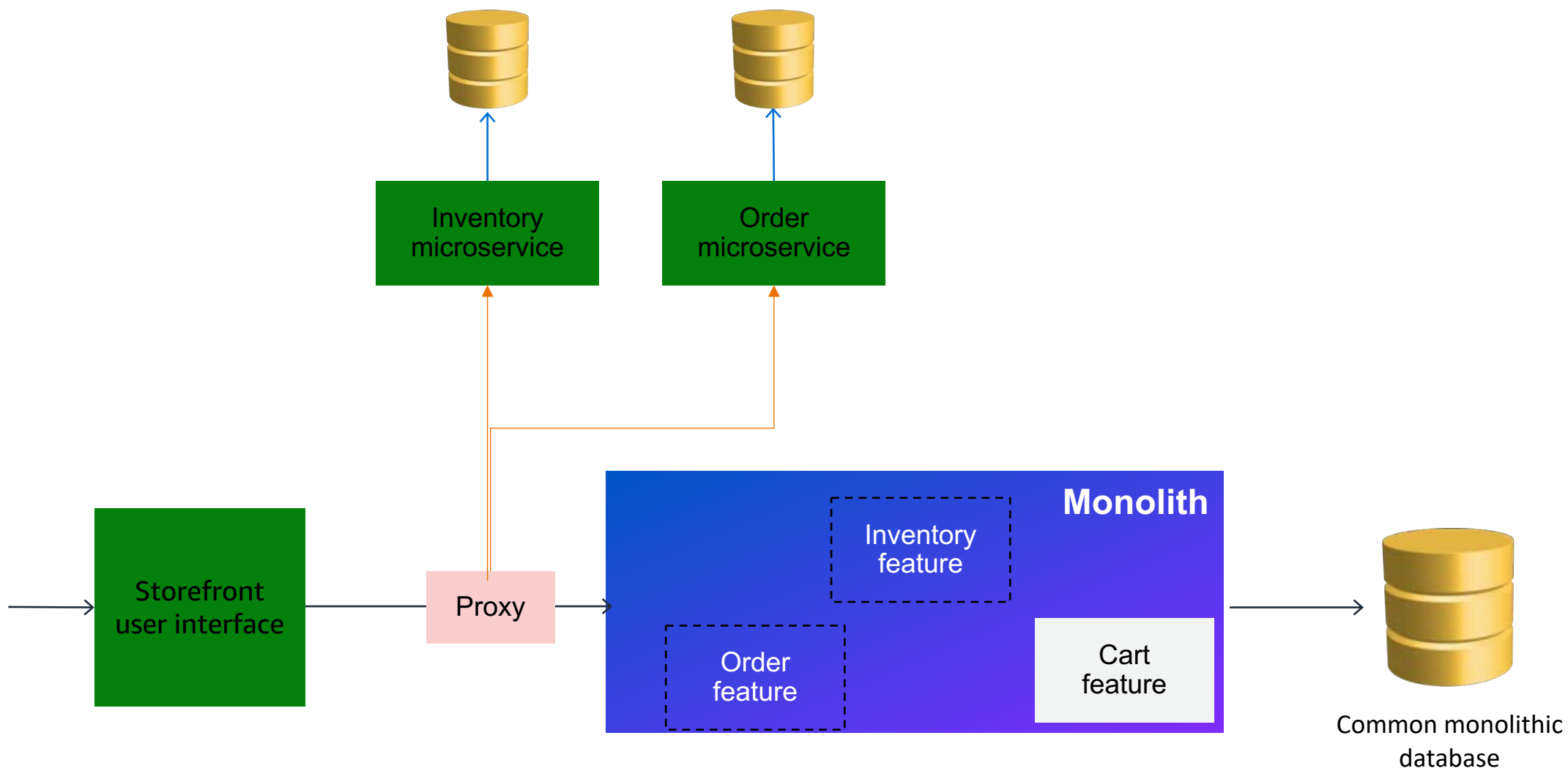


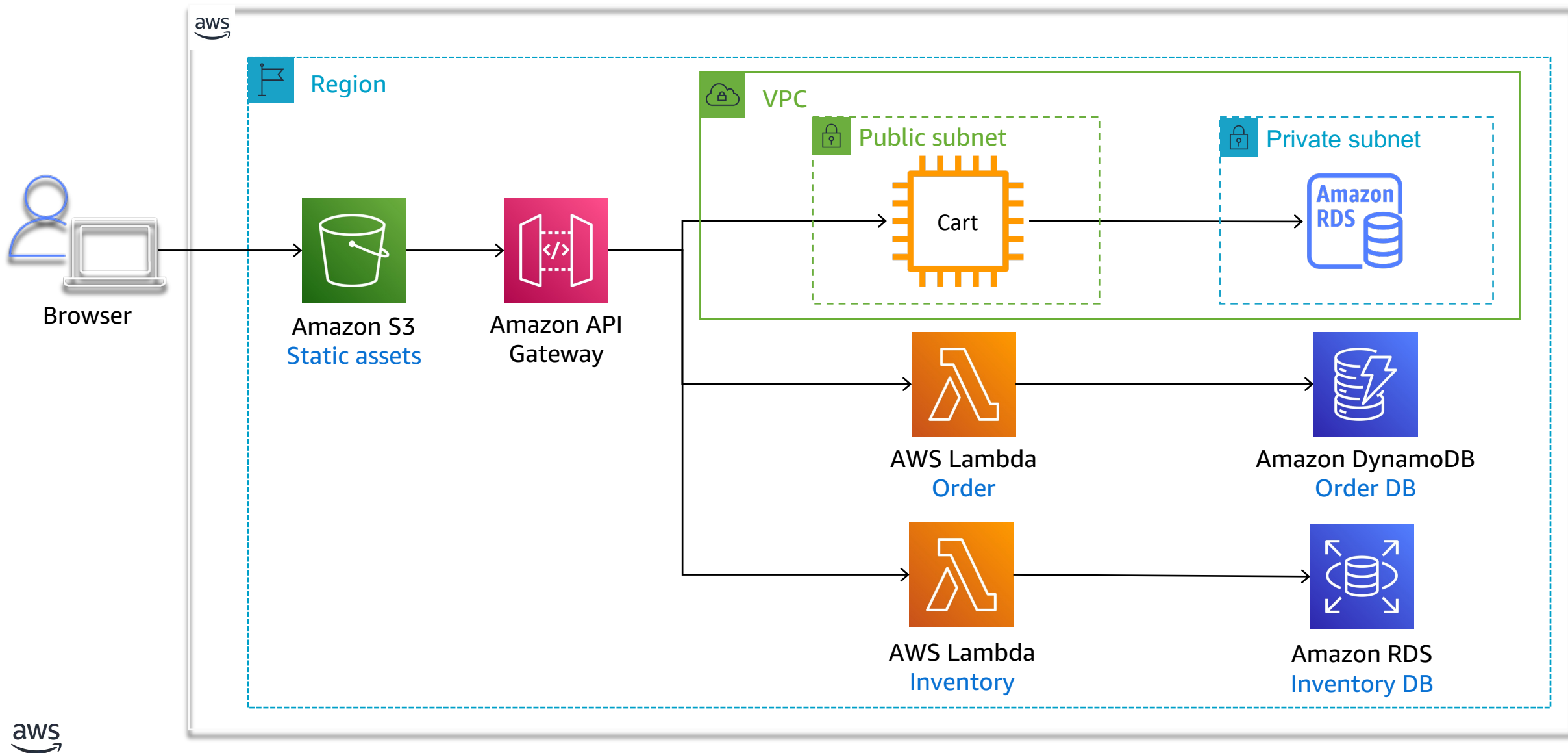
# Data Consistency

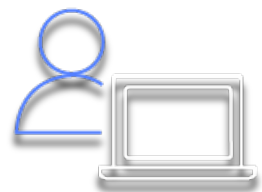




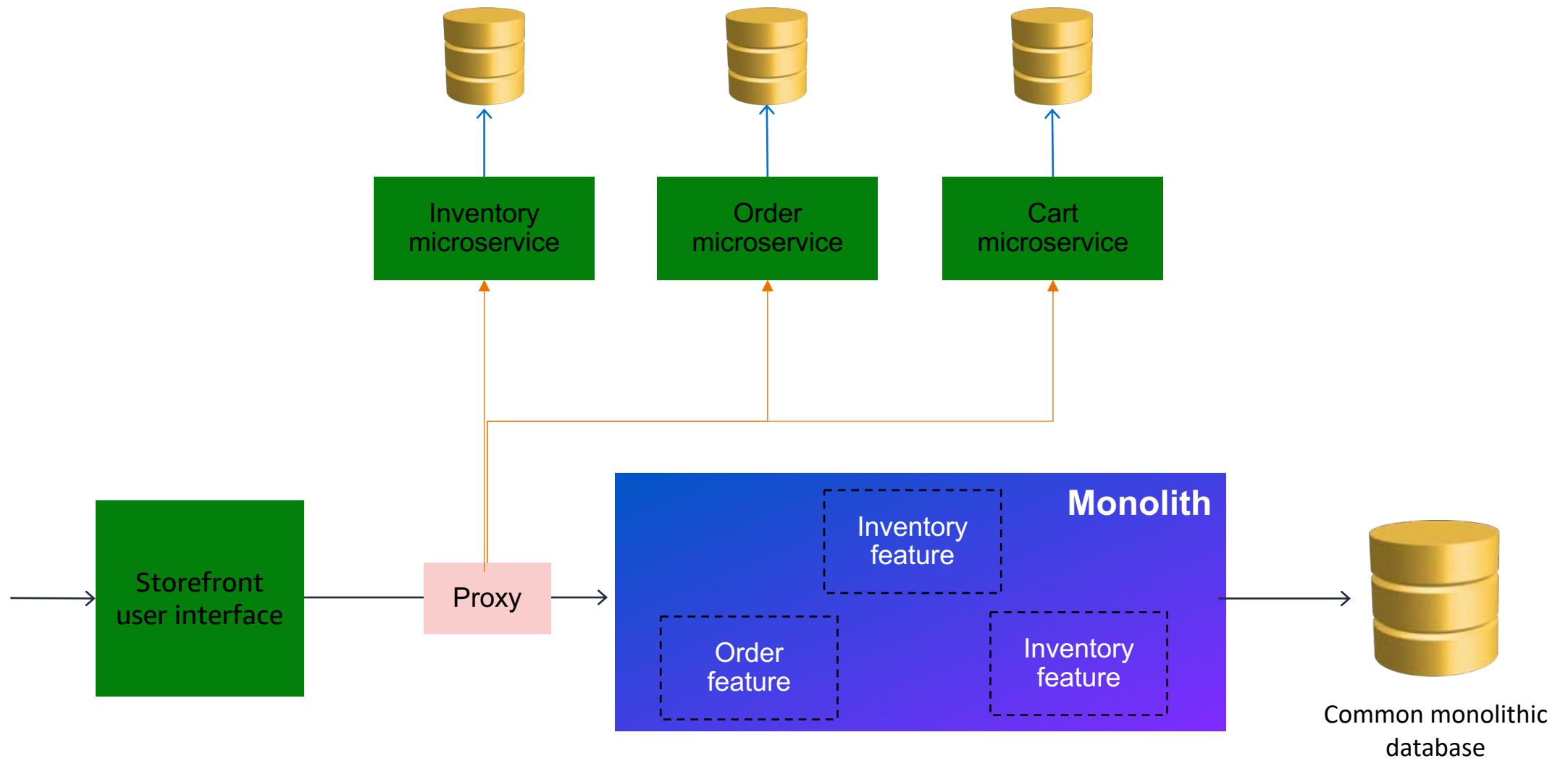
Browser



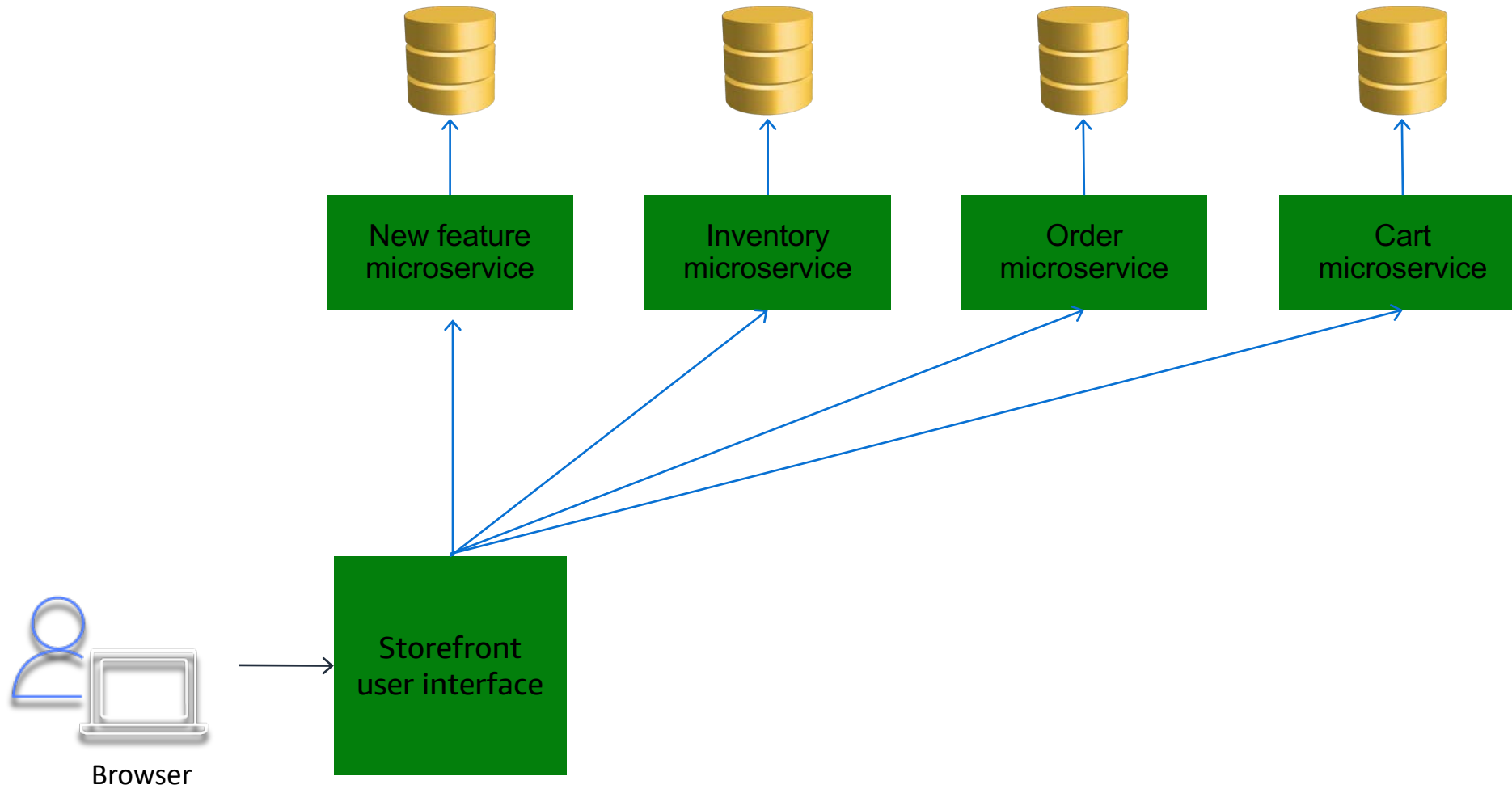




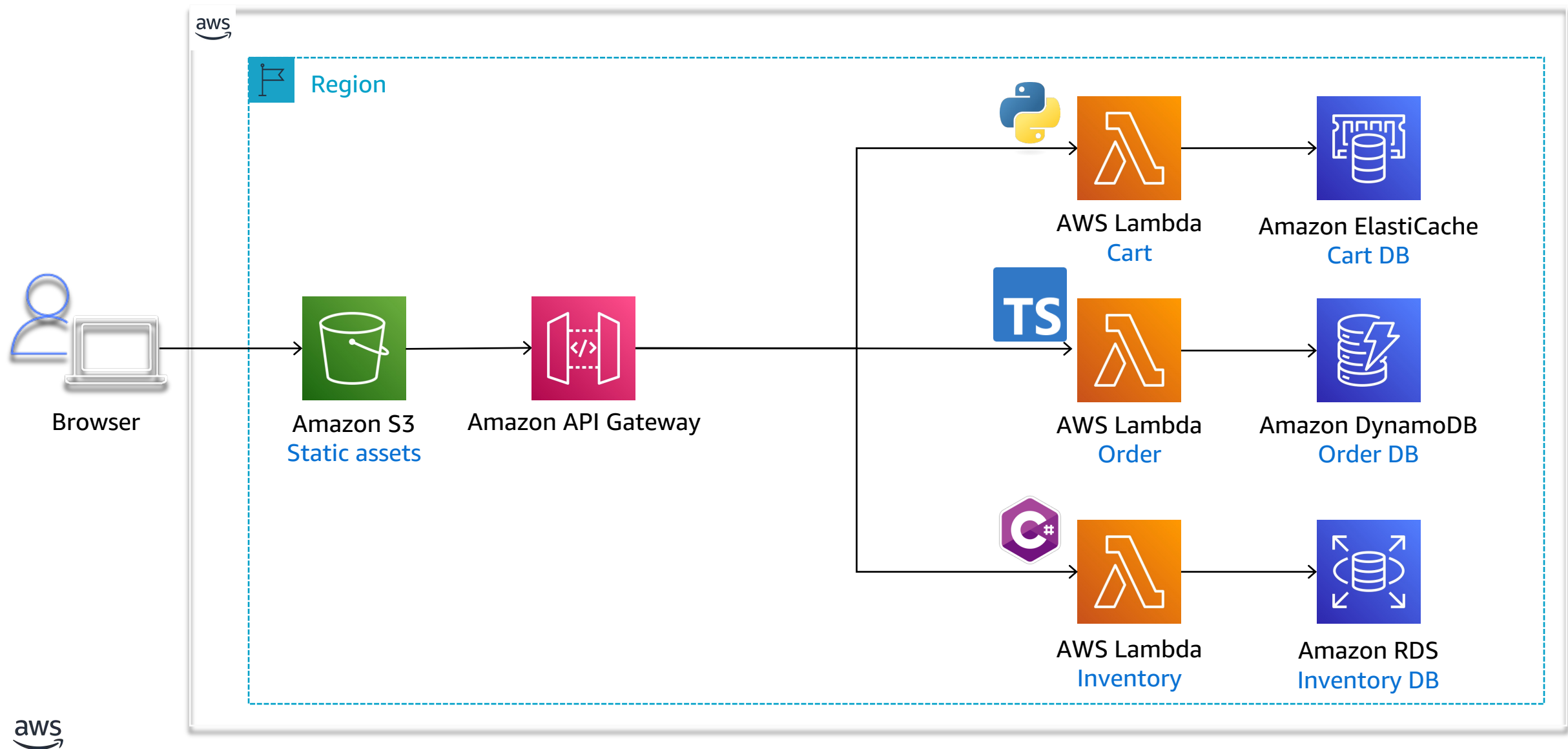
Browser



# Final state



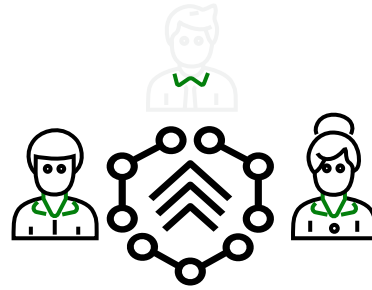
# Final State





# Step 3: Automate

# AWS Migration Hub Refactor Spaces



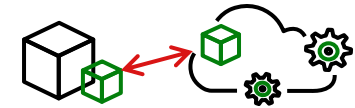
## AWS Migration Hub Refactor Spaces



Reduce the time to set up  
and manage a refactor  
environment



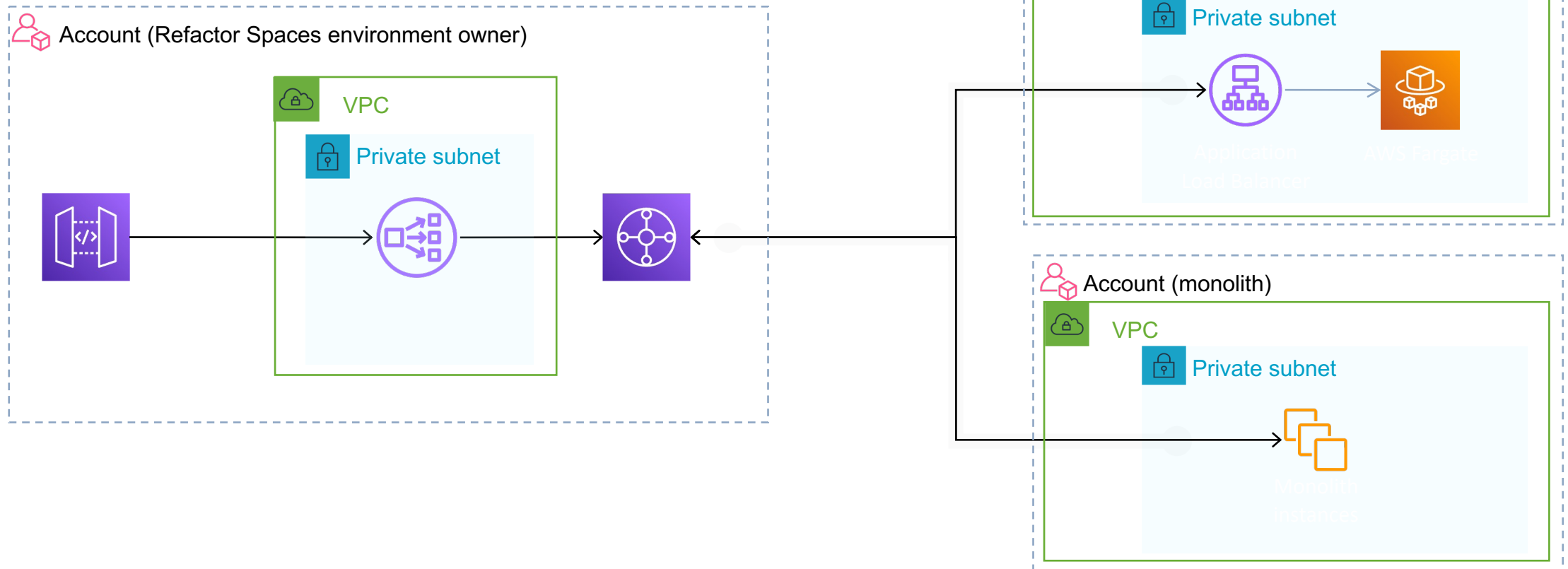
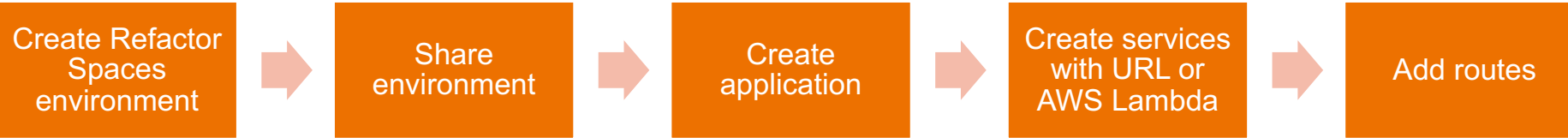
Shield application  
consumers from  
infrastructure changes



Reroute traffic from old to  
new across multiple AWS  
accounts

Start **refactoring** applications in **days** instead of months

# Strangler fig with Refactor Spaces



# Thank You!